

TRICIA CUNNINGHAM

DIGITAL ARTIST

WORK EXPERIENCES

Game Artist 2014-PRESENT

IGT - DoubleDown Interactive

Create optimized art assets and animations for mobile slot games. Matching source material and ensuring assets meet IP holders' needs. Created concept images for new potential slot games and created concepts for fantasy game cabinets.

Game Artist 2013-2014

Detonator Games

Made updates to existing 2D and 3D art assets and animations. Created art assets in Flash for casual games. Play tested Facebook game Viking Raiders.

Administrative Assistant 2011-2014

Reflections School of Dance

Graphic design, photo editing, social media management, financial bookkeeping, website maintenance, & general organization.

EDUCATION

BFA in Digital Art & Animation

2009-2013

DigiPen Institute of Technology

SKILLS

Conceptual & visual development art. Illustration. 2D & 3D animation. Comic & sequential art. Environment modeling & texturing.

SOFTWARE

Photoshop. Flash. Paint Tool Sai. Krita. Working knowledge of Illustrator, Unity, 3DS Max, Maya, AS3, and PyMEL.



LINKEDIN

Tricia-Cunningham



INSTAGRAM

tealSeaArt

CONTACT

Web. www.triciacunninghamart.com

Email. triciacunningham@live.com